

**Friday, October 20 – Sunday
October 22, 2017 Open to all
Troops, Cubs, Webelos and
Crews**



JOTA 2017 LEADER GUIDE

Jamboree-on-the-Air (60th Year)

LEWIS AND CLARK DISTRICT

**TUNNEL MILL SCOUT RESERVATION
3913 TUNNEL MILL ROAD
CHARLESTOWN, IN 47111**

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Event Chairman / Any Questions?

For all question about JOTA, please contact the event chairman. Steven Driver via email: steven.driver@gmail.com or by phone at 502-876-5498 (cell)

Map and Directions to Camp

Although it's located just 30 minutes from downtown Louisville, Tunnel Mill Scout Reservation is far removed from the hustle and bustle of the city.

The camp, built on the site of one of the earliest mills in southern Indiana, has a 70-year heritage of Boy Scout camping.

Tunnel Mill Reservation

Tunnel Mill Reservation is located 4 miles east of Charlestown, Indiana.

From 65

65N, take 6A to merge onto IN-265 E/IN-62 toward Port of Indiana

Take exit 10B for Indiana 62E toward Charlestown

Turn left onto Monroe St.

Take the 2nd right onto Tunnel Mill Rd.

Destination will be on the left (3.6 miles)

From 64

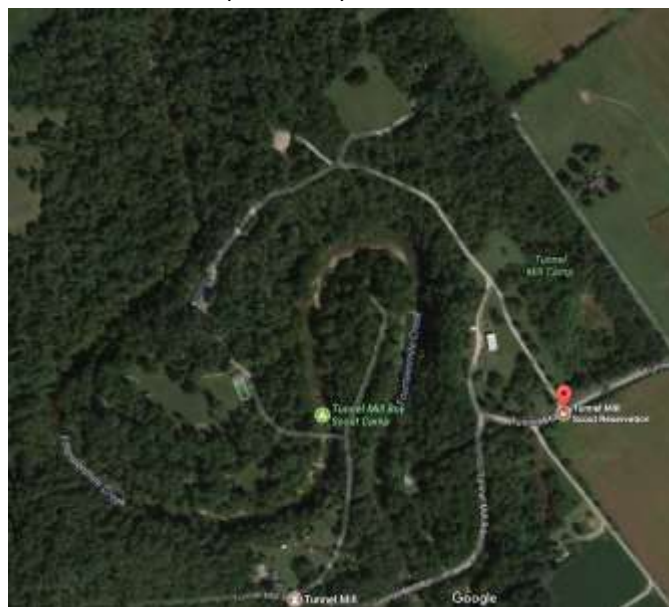
64, take exit 121 to merge onto 265 E toward 65.

Take exit 10B for Indiana 62E toward Charlestown

Turn left onto Monroe St.

Take the 2nd right onto Tunnel Mill Rd.

Destination will be on the left (3.6 miles)



Program Overview

This event is not like a regular camp-o-ree for your scouts. This event is designed to provide maximum flexibility for scouts and unit leaders. How can you participate? Scouting unit can come as a whole unit, a patrol or den. You can come for the whole weekend and camp at wonderful tunnel mill scout camp. Or come out for Saturday only. Don't have the whole day available, that is okay with us. You can come out and visit JOTA for a few hours if that is all the time you can allocate. Just remember, the more time you attend, the more activates you can participate in.

When you arrive, please check-in with the camp master is you are camping. If you a day visitor please check-in at the JOTA registration table near the admin building. Just follow the signs.

We will have a number of fun activities for scouts of all ages.

- Merit badges for Boy Scouts
- Arrow of Light Adventure: Building a Better World requirements
- Ham operations – JOTA event
- Foxhunting – Radio direction finding
- High altitude balloon launch – STEM activity

Registration

To register for the event, please contact Steven Driver at steven.driver@gmail.com via email.

Information needed:

1. Unit Type and Number
 - a. Unit type: Pack/Troop or Crew
 - b. Unit Number
2. Contact information
 - a. Name
 - b. Email
 - c. Phone number
3. Number of Scouts attending
4. Number of Leaders/Adults attending
5. Planned time frame for attending JOTA 2017
 - a. Camping all weekend?
 - b. All day Saturday?
 - c. Part of the day Saturday?

Food for JOTA:

Troop 1 of Jeffersonville is planning on selling hamburgers and hotdogs, chip and drinks during lunch on Saturday to defray the cost of the event.

Schedule

Friday October 20:

Friday Evening	Times
Setup Event <ul style="list-style-type: none">• Campers checking• Setup Program area	6:00 – 8:00 PM
Ham Radio Operation – Evening QSOs	8:00 – 10:00 PM

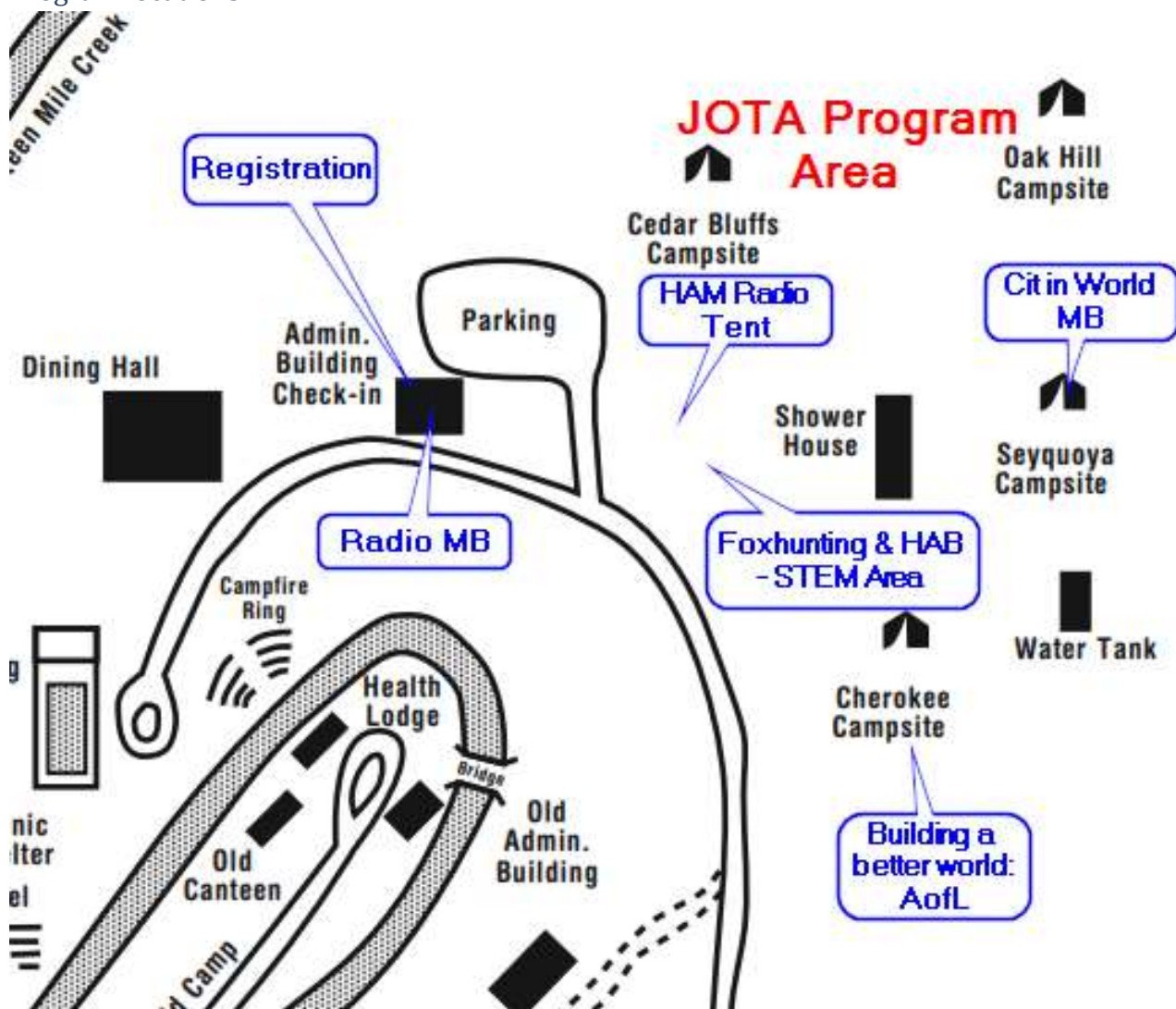
Saturday, October 21:

Start Times	JOTA (Ham Radio Contacts)	Radio MB	Cit. in World MB	Building a Better World (AofL)	STEM – Fox Hunting	STEM - High Altitude Balloon
Checking Opens At 7:30 AM						
8:00 – 9:00 AM	JOTA	Session 1	Session 1			
9:00 – 10:00 AM	JOTA	Session 1	Session 1		Fox Hunting	
10:00 – 11:00 AM	JOTA	Session 1	Session 1	Session 1	Fox Hunting	Demo/Launch
11:00 – 12:00 PM	JOTA	Session 1	Session 1	Session 1	Fox Hunting	Demo/Launch
12:00 – 1:00 PM	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
1:00 – 2:00 PM	JOTA	Session 2	Session 2		Fox Hunting	
2:00 – 3:00 PM	JOTA	Session 2	Session 2	Session 2	Fox Hunting	
3:00 – 4:00 PM	JOTA	Session 2	Session 2	Session 2	Fox Hunting	
4:00 – 5:00PM	JOTA	Session 2	Session 2			
6:00 – 7:00 PM	JOTA					
8:00 – 10:00 PM	Movie in the HAM Tent	Movie in the HAM Tent	Movie in the HAM Tent	Movie in the HAM Tent	Movie in the HAM Tent	Movie in the HAM Tent

Sunday, October 22

Time	Activity
9:00 – 10:00 AM	Scouts Own Service for campers
10:00 – 11:00 AM	Camping Units depart
11:00 – 12:00 PM	Close up Camp

Program locations:



Dress for the weather – most activities are outside.

Activities



Jamboree on the Air – Ham Radio operations

Jamboree-on-the-Air, or JOTA, is the largest Scouting event in the world. It is held annually the third full weekend in October. JOTA uses amateur radio to link Scouts and hams around the world, around the nation, and in your own community. This jamboree requires no travel, other than to a nearby amateur radio operator's ham shack. Many times, you can find the hams will come to you by setting up a station at your Scout camp, at the park down the block, or perhaps at a ham shack already set up at your council's camp.

We'll look no farther than Tunnel Mill Scout camps for the Lewis and Clark 2017 JOTA Event.

Points about JOTA:

- Scouts Engage in Conversations Across the Country and Around the World
- They Get a Glimpse of Other Cultures and Regional Differences
- They Get Exposed to Technology, Fun, and Magic of Ham Radio
- Amateur Radio used to communicate with other Scouts
- Uses all aspects of amateur radio from shortwave to local communication to satellites
- Requires a licensed operator
- Ham radio clubs are eager to provide support

Largest Scouting Event in the World

Nearly 1 Million Scouts Participate

150+ Countries Active

Includes All Scouts

Boy Scouts and Girl Scouts

Third Weekend in October

Fox hunting



ARDF – Foxhunting ARDF stands for Amateur Radio Direction Finding. Foxhunting refers to using ARDF to find hidden transmitters. This activity is ideal for the adventure focus of the JOTA Event and TMR Scout camp. It gets Scouts on a trail using amateur radio and direction-finding techniques, expanding their orienteering skills, and involving them in yet another aspect of amateur radio and technology.

Provide introductory training on the use of standard, simple, ARDF equipment and antennas to find hidden transmitters.

The course will be a 2-meter VHF ARDF course. It will use transmitters and Foxhunt Sniffers (see http://www.foxhunt.com.au/2m_sniffer/manual.htm for more info) as provided by Steve Driver N9BWT. We will also have Byonics transmitters.

High Altitude Balloon Launch (pending weather)



During JOTA and pending weather conditions, Troop 1 will be launching a high altitude balloon from TMR. This STEM event is a great way for scouts to explore near-space and learn about team building and STEM in scouting.

What is a High-Altitude balloon?

High-altitude balloons are unmanned balloons, usually filled with helium that are released into the stratosphere, generally attaining between 18,000 to 37,000 meters (59,000 to 121,000 ft; 11 to 23 mi

The most common type of high-altitude balloons are weather balloons. Other purposes include use as a platform for experiments in the upper atmosphere. Modern balloons generally contain electronic equipment such as radio transmitters, cameras, or satellite navigation systems, such as GPS receivers.

These balloons are launched into what is termed "near space"—the area of Earth's atmosphere where there is very little air, but where the remaining amount generates too much drag for satellites to remain in orbit.

Due to the low cost of GPS and communications equipment, high-altitude ballooning is a popular hobby, with organizations such as UKHAS assisting the development of payloads



Merit Badge

Radio MB

The Radio Merit Badge requirements have been updated for 2017. Here's a quick preview of the changes:

A new option for the Radio Merit Badge is Amateur Radio Direction Finding. This combines orienteering and foxhunting and opens a new interactive component to this program.



In addition, cellular telephone topics have been added along with different types of radio modulation. Key requirement changes were dropping open, closed, and short circuits as well as schematic symbols and components as these are covered in the Electricity and Electronics merit badges.

Other revisions include: minor edits and reordering of requirements in the Amateur Radio option; Radio Broadcasting option now includes Internet streaming, regulations, and power levels; Medium Wave and Shortwave Listening option includes both types of listening as well as listening via streaming services on your smart phone.

1. Explain what radio is. Then discuss the following:
 - a. The differences between broadcast radio and hobby radio.
 - b. The differences between broadcasting and two-way communications.
 - c. Radio call signs and how they are used in broadcast radio and amateur radio
 - d. The phonetic alphabet and how it is used to communicate clearly.
2. Do the following:
 - a. Sketch a diagram showing how radio waves travel locally and around the world.
 - b. Explain how the broadcast radio stations, WWV and WWVH can be used to help determine what you will hear when you listen to a shortwave radio?
 - c. Explain the difference between a distant (DX) and a local station.
 - d. Discuss what the Federal Communications Commission (FCC) does and how it is different from the International Telecommunication Union.
3. Do the following:
 - a. Draw a chart of the electromagnetic spectrum covering 300 kilohertz (kHz) to 3000 megahertz (MHz).
 - b. Label the MF, HF, VHF, UHF, and microwave portions of the spectrum on your diagram.
 - c. Locate on your chart at least eight radio services such as AM and FM commercial broadcast, citizens band (CB), television, amateur radio (at least four amateur radio bands), and public service (police and fire).
4. Explain how radio waves carry information. Include in your explanation: transceiver, transmitter, receiver, amplifier, and antenna.
5. Do the following:
 - a. Explain the differences between a block diagram and a schematic diagram.
 - b. Draw a block diagram for a radio station that includes a transceiver, amplifier, microphone, antenna, and feed line.

- c. Discuss how information is sent when using amplitude modulation (AM), frequency modulation (FM), continuous wave (CW) Morse Code transmission, single sideband (SSB) transmission, and digital transmission.
- d. Explain how NOAA Weather Radio (NWR) can alert you to danger.
- e. Explain how cellular telephones work. Identify their benefits and limitations in an emergency.
6. Explain the safety precautions for working with radio gear, including the concept of grounding for direct current circuits, power outlets, and antenna systems.
7. Visit a radio installation (an amateur radio station, broadcast station, or public communications center, for example) approved in advance by your counselor. Discuss what types of equipment you saw in use, how it was used, what types of licenses are required to operate and maintain the equipment, and the purpose of the station.
8. Find out about three career opportunities in radio. Pick one and find out the education, training, and experience required for this profession. Discuss this with your counselor, and explain why this profession might interest you.
- 9. Do ONE of the following: (a OR b OR c OR d)**
 - a. Amateur Radio
 1. Tell why the FCC has an amateur radio service. Describe some of the activities that amateur radio operators can do on the air, once they have earned an amateur radio license.
 2. Explain differences between the Technician, General, and Extra Class license requirements and privileges. Explain who administers amateur radio exams.
 3. Explain at least five Q signals or amateur radio terms.
 4. Explain how you would make an emergency call on voice or Morse code.
 5. Explain the differences between handheld transceivers and home "base" transceivers. Explain the uses of mobile amateur radio transceivers and amateur radio repeaters.
 6. Using proper call signs, Q signals, and abbreviations, carry on a 10-minute real or simulated amateur radio contact using voice, Morse code, or digital mode. (Licensed amateur radio operators may substitute five QSL cards as evidence of contacts with five amateur radio operators. Properly log the real or simulated ham radio contact, and record the signal report.)
 - b. Radio Broadcasting
 1. Discuss with your counselor FCC broadcast regulations. Include power levels, frequencies, and the regulations for low-power stations.
 2. Prepare a program schedule for radio station "KBSA" of exactly one-half hour, including music, news, commercials, and proper station identification. Record your program on audiotape or in a digital audio format using proper techniques.
 3. Listen to and properly log 15 broadcast stations. Determine the program format and target audience for five of these stations.
 4. Explain to your counselor at least eight terms used in commercial broadcasting, such as segue, cut, fade, continuity, remote, Emergency Alert System, network, cue, dead air, PSA, and play list.
 5. Discuss with your counselor alternative radio platforms such as internet streaming, satellite radio, and podcasts.
 - c. Shortwave and Medium-Wave Listening

1. Listen across several shortwave bands for four one-hour periods - at least one period during daylight hours and at least one period at night. Log the stations properly and locate them geographically on a globemap, globe, or web-based mapping service.
2. Listen to several medium-wave stations for two one-hour periods, one period during daylight hours and one period at night. Log the stations properly and locate them on a map, globe, or web-based mapping service.
3. Compare your daytime and nighttime shortwave logs; note the frequencies on which your selected stations were loudest during each session. Explain the differences in the signal strength from one period to the next.
4. Compare your medium-wave broadcast station logs and explain why some distant stations are heard at your location only during the night.
5. Demonstrate listening to a radio broadcast using a smartphone/cell phone. Include international broadcasts in your demonstration.

d. Amateur Radio Direction Finding

1. Describe amateur radio direction finding and explain why direction finding is important as both an activity and in competition.
2. Describe what frequencies and equipment are used for ARDF or fox hunting.
3. Build a simple directional antenna for either of the two frequencies used in ARDF.
4. Participate in a simple fox hunt using your antenna along with a provided receiver.
5. Using your receiver, show on a map how you located the "fox".

Citizenship in the World

1. Explain what citizenship in the world means to you and what you think it takes to be a good world citizen.
2. Explain how one becomes a citizen in the United States, and explain the rights, duties, and obligations of U.S. citizenship. Discuss the similarities and differences between the rights, duties, and obligations of U.S. citizens and the citizens of two other countries.
3. Do the following:
 - a. Pick a current world event. In relation to this current event, discuss with your counselor how a country's national interest and its relationship with other countries might affect areas such as its security, its economy, its values, and the health of its citizens.
 - b. Select a foreign country and discuss with your counselor how its geography, natural resources, and climate influence its economy and its global partnerships with other countries.
4. Do TWO of the following:
 - a. Explain international law and how it differs from national law. Explain the role of international law and how international law can be used as a tool for conflict resolution.
 - b. Using resources such as major daily newspapers, the Internet (with your parent's permission), and news magazines, observe a current issue that involves international trade, foreign exchange, balance of payments, tariffs, and free trade. Explain what you have learned. Include in your discussion an explanation of why countries must cooperate in order for world trade and global competition to thrive.
 - c. Select TWO of the following organizations and describe their role in the world.



1. The United Nations and UNICEF
2. The World Court
3. Interpol
4. World Organization of the Scout Movement
5. The World Health Organization
6. Amnesty International
7. The International Committee of the Red Cross
8. CARE (Cooperative for American Relief Everywhere)
9. European Union
5. Do the following:
 - a. Discuss the differences between constitutional and nonconstitutional governments.
 - b. Name at least five different types of governments currently in power in the world.
 - c. Show on a world map countries that use each of these five different forms of government.
6. Do the following:
 - a. Explain how a government is represented abroad and how the United States government is accredited to international organizations.
 - b. Describe the roles of the following in the conduct of foreign relations.
 1. Ambassador
 2. Consul
 3. Bureau of International Information Programs
 4. Agency for International Development
 5. United States and Foreign Commercial Service
 - c. Explain the purpose of a passport and visa for international travel.
7. Do TWO of the following and share with your counselor what you have learned:
 - a. Visit the Web site (With your parent/guardian's permission) of the U.S. State Department. Learn more about an issue you find interesting that is discussed on this Web site.
 - b. Visit the Web site (With your parent/guardian's permission) of an international news organization or foreign government, OR examine a foreign newspaper available at your local library, bookstore, or newsstand. Find a news story about a human right realized in the United States that is not recognized in another country.
 - c. Visit with a student or Scout from another country and discuss the typical values, holidays, ethnic foods, and traditions practiced or enjoyed there.
 - d. Attend a world Scout jamboree.
 - e. Participate in or attend an international event in your area, such as an ethnic festival, concert, or play.

Arrow of Light

Arrow of Light Adventure: Building a Better World requirements

1. Explain the history of the United States flag. Show how to properly display the flag in public, and help lead a flag ceremony.
2. Learn about and describe your rights and duties as a citizen, and explain what it means to be loyal to your country.

3. Discuss in your Webelos den the term “rule of law,” and talk about how it applies to you in your everyday life.
4. Meet with a government leader, and learn about his or her role in your community. Discuss with the leader an important issue facing your community.
5. Learn about your family’s expenses, and help brainstorm ways to save money. Plan and manage a budget.
6. Learn about energy use in your community and in other parts of our world.
7. Identify one energy problem in your community, and find out what has caused it.
8. With the assistance of your den leader or parent, participate in an event that would help lead others in recycling and conserving resources.
9. Show that you are an active leader by planning an activity without your den leader’s help.
10. Do one of these:
 - ~~a. Learn about Scouting in another part of the world. With the help of your parent or your den leader, pick one country where Scouting exists, and research its Scouting program.~~
 - ~~b. Set up an exhibit at a pack meeting to share information about the World Friendship Fund.~~
 - ~~c. Find a brother Scout unit in another country.~~
 - d. Under the supervision of your parent, guardian, or den leader, connect with a Scout in another country during an event such as Jamboree on the Air or Jamboree on the Internet or by other means.

All Scouts including Cub Scout, Boy Scout/Varsity/Venturer - International Spirit Award :

The [International Spirit Award](#) is for youth and adult leaders. The award seeks to broaden knowledge of international Scouting and increase appreciation and awareness of different cultures and countries. The emblem is worn as a temporary patch centered on the right uniform pocket.

One of the requirements for this award for all levels, including Cub Scout, Boy Scout/Varsity/Venturer, as well as Scouter, is to participate in Jamboree on the Air or Jamboree on the Internet. You can find all the requirements and the application [here](#).

This is a great way to encourage participation in your Jamboree on the Air event.

Requirements Cub Scout

1. Earn the Cub Scout World Conservation Award.
2. Learn 10 words that are in a different language than your own.
3. Play two games that originated in another country or culture.
4. Participate in Jamboree-on-the-Air or Jamboree-on-the-Internet.
5. Organize a World Friendship Fund collection at a unit meeting or district roundtable.
6. Complete two of the 10 Experience Requirements.

Boy Scout/Varsity/Venturer

1. Earn the Boy Scout or Venturing World Conservation Award
2. Earn the Citizenship in the World Merit Badge. (Alternative for Venturers: Complete the “Understanding Other Cultures” requirement of the TRUST Award.)

3. Participate in Jamboree-on-the-Air or Jamboree-on-the-Internet.
4. Organize a World Friendship Fund collection at a unit meeting or district roundtable.
5. Complete three of the 10 Experience Requirement

Fees and Cost Policy



The cost of JOTA is \$5.00 person and includes a BSA JOTA patch. All camping fees are completed with LHC and not the JOTA Event team.

What to Bring to Camp

If you are camping for the weekend of JOTA. You will need to make your CAMP SITE reservations via the LHC Tentaroo System. - <https://lh.tentaroo.com/> Below is the list of camping gear needed for the weekend. Please check the weather and Be Prepared.

(Tents will not be provided)

Personal Gear:

- Scout Uniform
- Medical Form
- Handbook
- T-shirts
- Pants
- Socks and Underwear
- Footwear (waterproof)
- Warm Clothes
- Sleeping bag
- Sleeping pad (Optional)
- Toilet Kit (tooth brush, towel, soap, etc)
- Water bottle
- Flashlight (extra batteries)
- Pen and paper
- Be Prepared for the weather (Continue to check the report on the news the week before you arrive)
- Pocket Knife (If you have your Whittin Chip or Toten Chip card)
- Watch (Optional)

- Sunglasses (Optional)
- Tent (If your unit doesn't have one for you)

What not to bring to Camp:

- Bikes
- Roller Blades or Skates
- Skateboards
- Sheath Knives
- Butterfly Knives
- Fireworks

Camp Policies and Procedures

Anyone participating in this event will be expected to follow BSA National Guidelines as outlined in the Guide to Safe Scouting.

The Law is the Rule:

Everyone is expected to abide by the Scout Law, Motto and Oath.

Buddy System:

Everyone will use the Buddy System. Pairs for Safety. Adults/ Leaders should be notified before Scouts leave their campsites.

Camp Security:

All visitors to the camp must stop at the admin building and sign in with the campmaster. A sign-in book for this will be maintained and positive identification is required. Upon conclusion of their visit, guest will sign out so that camp administration will know who is on camp property at all times.

Alcoholic Beverages:

This will not be tolerated and is against BSA policy. Possession or use will result in immediate dismissal from camp.

Smoking:

BSA guidelines require a smoke-free environment for our scouts. If you must smoke, please do so out of sight of youth participants and not inside any buildings. Please "field dress" your butts and dispose of them properly remembering the ever-present danger of forest fires.

Vehicles:

The health and safety committee along with the camping committee has established a written policy and procedure of vehicles in camp.

- NO vehicles will be allowed to remain in campsites without pre-approval from camp administration.
- Weather permitting, trailers will be allowed in campsites. However, vehicles used to pull trailers need to be moved back to designated parking lots.

- 3 MPH (Walking speed) speed limit.
- One person per seatbelt and they must be worn. No riding in truck beds. No RV's, ATV's, golf carts or generators. Only Staff carts are permitted.

Parking:

Park in designated parking areas only. Unit leaders need to help enforce this policy. We need to help preserve Camp.

Camp: Follow BSA guidelines for camping.

- Walk, do not run, within your campsite.
- Remember tent stakes and tie downs.
- Closed toed shoes must be worn at all times.
- Fish may be taken with a hook and line only.
- Do not ditch or trench your tent.
- Leave no Trace.
- Trash your trash. It should be removed from all campsites.
- No pets or bikes.

Uniforms:

Field uniform also known as a "Class A" uniform should be worn at ceremonies (as well as other free time programs / Vespers and / or Flag Retirement). Activity uniform also known as a "Class B" (Scouting appropriate) t-shirts are permitted during event activities

Stoves and Lanterns:

Follow BSA regulations according to fuels. Keep open flames out of and away from tents.

Campsites:

Do not cut trees. Bring your own firewood, charcoal or collect dead wood from the downed trees. No pit/trench fires use fire rings provided. Never leave a campfire unattended, especially when going to bed. ***All campfires should be extinguished according to BSA guidelines.*** Please make sure before leaving that your campsite is completely cleaned up and all campfires are completely extinguished.

Knives, Hatchets, Axes, Chainsaws or Firearms:

No firearms are permitted at Camp. No chainsaws are permitted. No fixed blade, sheath or survival knives are permitted. Folding or pocket knives are permitted by those Scouts that have earned their Whittlin' Chip or Totum Chip. Axes and Bow Saws are only permitted in axe yards of Boy Scout Troops / Venture Crews.

Rocks and Sticks:

Although tempting, rocks must not be thrown or kicked and sticks may not be swung. Injury/damage to property usually results from this action. Such actions will result in your being asked to leave the campout immediately.

Trash:

Your trash must be taken to a dumpster. No trash should remain in campsites over night; there are skunks and raccoons that will visit your unit if this is not done.

Cleanup:

When your unit is ready to leave camp we ask that you please clean up your area and leave it the same or better than you found it. Please take everything with you. Trash can be dropped in the dumpster as you leave camp.

Bathrooms & Bathing

There are bath houses in camp with 6 private shower stalls and 6 private uni-sex bathrooms (all with locking doors!). We ask that you be considerate others while utilizing these accommodations.

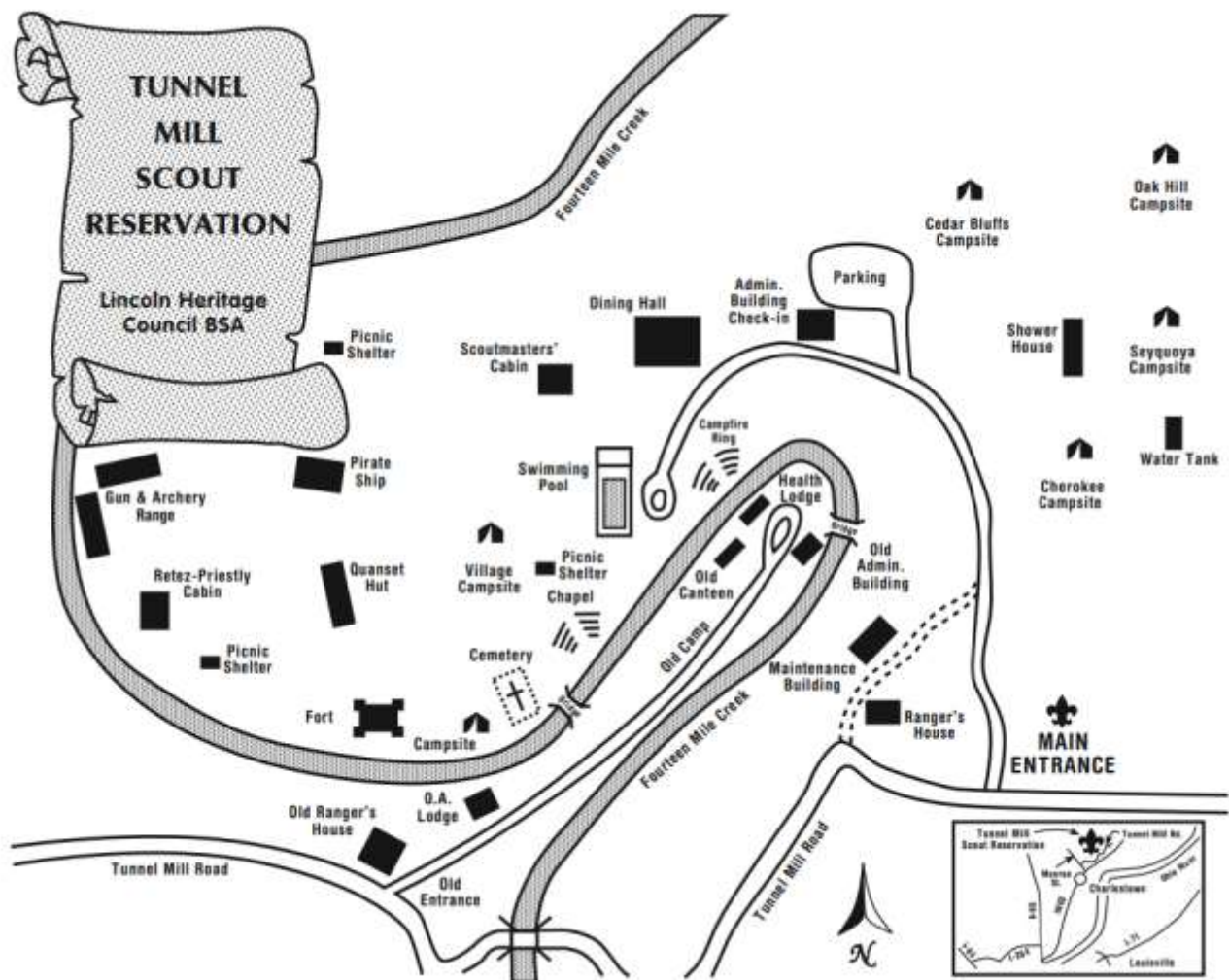
Camp Emergencies:

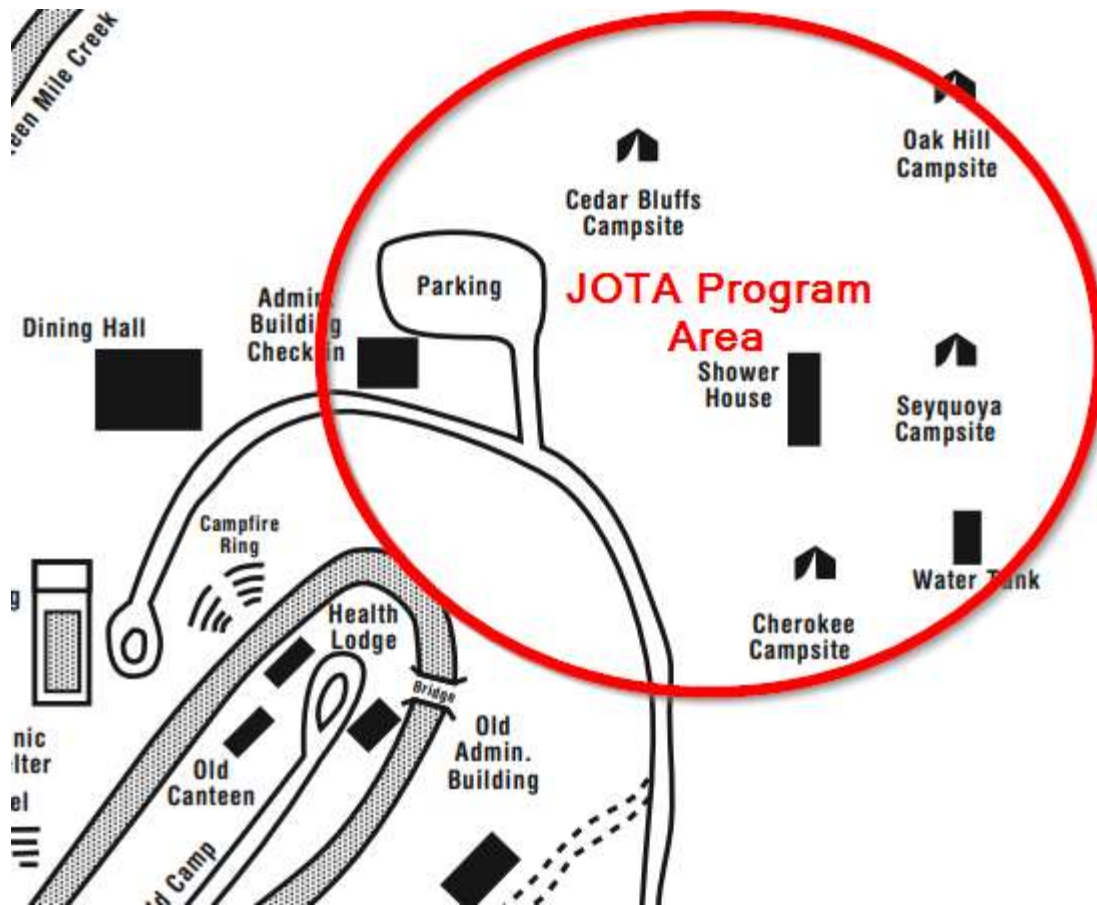
With the exception of the weather emergency, all campers are to report immediately to their campsites upon hearing an emergency signal. In the case of a weather emergency, campers should seek protective shelter. Once the weather emergency has passed, campers should report to their campsites. Campers should remain in the campsites until the "All Clear" signal has been given. Leader should review these procedures with their campers.

The following emergency signals will be used:

- Fire Alarm: Sound the siren (two long blasts).
- Weather Emergency: Sound the siren (one long blast). – Report the dining hall at TMR
- All Clear: Sound the siren (four long blasts).

Camp Map





Sponsored By

Lewis and Clark JOTA Event is sponsored by Troop 1 – Jeffersonville and by Clark County Amateur Radio Club.

<https://www.facebook.com/BSATroop1/> -- Troop 1 Jeffersonville, Indiana

<http://www.clarkcountyarcs.org/> - [W9WWI - Clark County Amateur Radio Club - Jeffersonville, Indiana](#)

